1. The Leagues shall consist of four competitions, Mixed Super, Open Super, Doubles \& Club Mixed. Each competition may be split into multiple divisions. Regular players must be members of both Gogar Park Curling Club and Edinburgh Curling Club, and must be a member of the RCCC/Scottish Curling. Players may join only one team pool within each competition as a regular player.
2. RCCC rules apply, unless any of the rules given below differ.
3. Super League skips will notify the convenor of the members of their team, which may comprise a pool up to six players, by the start of the season. For the Mixed Super League, all teams (on the ice) must consist of two males \& two females playing in any order. For the Open Super, Doubles and Club Mixed Leagues there are no gender requirements.
4. Teams may use unlimited substitutes. Substitutes should, where possible, be members of Gogar Park and Edinburgh Curling Clubs and must be members if playing more than once in the Leagues. Mixed Super League substitutes must be of the same gender as the player they are replacing. In the Mixed League a substitute shall play no higher than the person for whom they are substituting and a substitute shall not skip a game unless all team members are substitutes. In the Super Leagues substitutes can play in any order. A player from a higher division substituting in a lower division cannot skip although they may play as vice-skip. Members of a team pool are not regarded as substitutes. If these rules are broken rule 7 shall be applied as if only 3 players where present.
5. Games must be played over a maximum of eight ends or the bell, whichever occurs first.
6. All games should be played at their scheduled times. As a last resort, a scheduled game may be rearranged provided:
a. It is not cancelled with less than 24 hours' notice.
b. Both skips agree to a date for the rearranged game.
c. The appropriate League Convenor is notified promptly of the rearrangement.
d. The skip who cancelled the game gives notice to Murrayfield Curling of the cancellation, books ice for any rearranged game and pays any additional ice charges that may be incurred for late cancellation.
e. The rearranged game is played within no more than 30 days of the original date (not counting the Christmas break) and before the last game of the competition or the last game before a second round robin that involves dividing the teams into sections.
f. If an agreed rearranged game is subsequently cancelled the rules above will be reapplied, the offending team now being the one that has cancelled the rearranged game. However, rule 6(e) still applies from the original scheduled date.
If these requirements cannot be met, or no attempt is made to rearrange the game, the game is classed as cancelled. Points are awarded as for a conceded game as in rule 7, with the offending team being the one that cancelled. The skip of this team will offer to refund half the cost of the ice to the non-offending skip.
7. All games must start on time. If a team is one player short at the start of the game the game may start but the opposing team will be awarded one shot for every five minutes, up to a maximum of three shots after 15 minutes. If the late player turns up within 30 minutes of the starting time, he/she may join the game and the offending team will incur no further penalty. If the offending team is still one player short after 30 minutes the game shall continue with three players. In this situation the offending team will have one point deducted if they win or draw, having taken the three shots into account. The non-offending team will incur no penalty. If any team is two players short the game may not start. If after 30 minutes the offending team is still two players short the game will be conceded. The non-offending team will be awarded four points, five ends and five shots.

Club Mixed League Only - the penalties for having only three players will not apply, provided that at least three reserves have been contacted OR a team player has had to call off within 24 hours of the game in question.

Doubles League Only - the game may not begin unless both players are present and the opposing team will be awarded one shot for every five minutes, up to a maximum of three shots after 15 minutes. If the late player turns up within 30 minutes of the starting time, the game may begin and the offending team will incur no further penalty. If after 30 minutes the offending team is still a player short the game will be conceded. The non-offending team will be awarded four points, five ends and five shots.

All Leagues COVID-19 Provision - should a team member be confirmed, via NHS Test \& Protect, to require selfisolation due to a positive contact or test within 48 hrs of a fixture taking place the skip must try to obtain a substitute, where possible, but no penalty will be incurred for the absence of a single player in these circumstances alone.
8. Four points are awarded for a win and two points to each team for a draw, unless rule 7 is applied.
9. If a team concedes before the end of the game, as defined in rule 5, the remaining ends that could have been played within the remaining session time may be credited to the other team but ONLY when the scorecard clearly indicates this (see rule 11). No additional shots may be claimed.
10. On completion of the Leagues, points will determine positions, then endswon, then ends lost and then shots scored. Shots up will be used as a further tie breaker if required. If a team pulls out of a League before completion of all its games, all completed games involving that team will be declared null and void, with any points and ends awarded being deducted from teams involved in such completed games.
11. All the following details must be completed on the scorecard:
a. Names of all players, with substitutes highlighted
b. Conceded end(s) clearly marked
c. Any penalty shot(s) clearly marked
d. Total shots from both teams shown in the total box
e. Both skips, or acting skip(s), sign the scorecard

Failure to complete the scorecard correctly may result in deduction of any points/ends won by the teams in the games involved.
12. The following new rules regarding scorecards apply for this season:
a. Prior to commencing the game, one of the 8 players should be delegated to fill out the details and, in particular, enter the 8 full player names. A staff member will photograph the cards at that point, and ECC/MCL will hold that data for the required 21 days. As all players need to be members of ECC, and ECC will hold contact details, this is sufficient for any required Track and Trace to be carried out.
b. During the game, that same person (and only that person) should complete the card
c. On completion of the game, that same person must photograph the card and send the image to the following people by either email or WhatsApp:

- Super Leagues - lain Dick superleagues@gocurling.co.uk or 07811116319
- Club Mixed League - Mike Williamson mikesheila@blueyonder.co.uk or 07740679815

Scorecards are still the responsibility of the competing skips. Failure to send a clear and legible image to the league convenor may result in a default of the fixture with no shots and no ends awarded to either team. This rule has been added both to cover the possibility that scorecard boxes may not be made available and the desire of the league convenors to visit the rink less frequently to collect scorecards and update the league tables.
13. In the event of any dispute the Committee's decision, including the award or deduction of any points and ends, is final.

Rules for Gogar Park Leagues Season 2021-2022

## Format of the Leagues

Gogar Park Constitution requires the Club Committee to regulate the league structure and format, and this may change from year to year depending on numbers of players and rinks entering competitions, and the current preference is for some form of double round robin to determine placings.

Super Leagues - The final league placings each season will determine which division a team may play in during the following season. However more than 2 teams may be relegated from a division, and 2 teams may not automatically be promoted from a division to allow for a balance between the number of teams in each division. The number of divisions will be reviewed each season.

Club Mixed League - will be played as two Single Round Robins with teams changing halfway through the season.

